

Beaufront First School Class 2 (Year 3 & 4) Medium Term Planning
Spring Term 2 2025: 6 Weeks

English		Mathematics	
Focus Text: ‘The Roman Soldier’s Handbook’ by Lesley Sims Hooks: Visit to Vindolanda and the Roman Army Museum Writing Focuses: Non-fiction book Through Talk for Writing, children will... - Engage with the book, ‘The Roman Soldier’s Handbook’ by Lesley Sims. - Develop an understanding of the features of a non-fiction book and how non-fiction books can present information in different ways. - Write in the third person - Write using technical vocabulary - Write headings and subheadings - Write captions - Retrieve and record facts from a variety of texts - Write a glossary of technical words - Understand how to make notes that include the important parts. - Write own on-fiction books.		Year 3 Fractions Understand the denominators of unit fractions Compare and order unit fractions Understand the numerators of non-unit fractions Understand the whole Compare and order non-unit fractions Fractions and scales Fractions on a number line Count in fractions on a number line Equivalent fractions on a number line Equivalent fractions as bar models Mass and Capacity Use scales Measure mass in grams Measure mass in kilograms and grams Equivalent masses (kilograms and grams) Compare mass Add and subtract mass Measure capacity and volume in millilitres Measure capacity and volume in litres and millilitres Equivalent capacities and volumes (litres and millilitres) Step 10 Compare capacity and volume Step 11 Add and subtract capacity and volume	Year 4 Fractions Understand improper fractions Convert mixed numbers to improper fractions Equivalent fractions on a number line Equivalent fraction families Add two or more fractions Add fractions and mixed numbers Subtract two fractions Subtract from whole amounts Subtract from mixed numbers Decimals Tenths as fractions Tenths as decimals Tenths on a place value chart Tenths on a number line Divide a 1-digit number by 10 Divide a 2-digit number by 10 Hundredths as fractions Hundredths as decimals Hundredths on a place value chart Divide a 1- or 2-digit number by 100
Science	PSHE/ RSE	PE	
Animals Movement and Nutrition - Explain the role of a skeleton. - Group animals based on their physical properties. - Recognise the main bones in the body. - Measure and sort data. - Explain how muscles are used for movement. - Explore scientific advances. - Explain how food is an essential energy source for animals. - Gather and compare data to answer questions. - Identify the main nutrient groups and their simple functions. - Record information using secondary sources. - Explain what makes a balanced diet. - Explore how knowledge has progressed over time and how different jobs use this information.	Citizenship - Understand what being a citizen means. - Explore recycling and reusing, and the environmental benefits of this. - Explore the groups that make up a community and how groups contribute to the community. - Begin to understand democracy in a local context. - Understand why we have rules and the consequences for breaking them at home, at school, and in the community/ wider world. - Explore and begin to understand the UN Convention of the Rights of the Child. - Begin to understand the concept of human rights, relating this to rights and responsibilities.	Tag Rugby - Throw and catch a rugby ball correctly. - Execute a successful pass of a rugby ball while on the move. - Move with the ball into space. - Play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending the context of tagging intag rugby. - Know, understand and apply the rules of tagging in tag rugby. - Gain possession by intercepting a pass. - Use attacking and defending skills and knowledge to make tactical decisions. - Apply attacking and defending skills in a game of tag rugby. - Watch and evaluate the performance of others.	
History	RE	Design Technology	
Roman Britain: Romans and Hexham Visit Vindolanda and the Roman Army Museum to gain first-hand knowledge	How do festivals and family life show what matters to Jewish people? Explore Judaism and revisit Shabbat.	Cooking and Nutrition: Eating Seasonally Know and explain why food comes from different places around the world.	

- about the Roman invasion and their settlements in the local area. - Explore and understand why the Romans invaded Great Britain and settled. - Investigate the different responses to the Roman invasion using different sources of information. - Using a range of sources, explore why the Roman Army was so successful. - Investigate the lives of Roman soldiers by examining artefacts found at Vindolanda. - Explore the impact of the Roman invasion and settlement by examining the legacy of the Roman Empire in Great Britain.	- Explore Rosh Hashanah and Yom Kippur, and understand the importance of these festivals and celebrations to Jewish people. - Explore the story of Passover and know about the Exodus. - Understand the importance of the 10 Commandments then and now. - Consider the importance of gratitude and thankfulness. - Explore prayer and family rituals in Jewish daily life and in our own lives.	- Know and explain the benefits of seasonal food, from air miles to nutritional value and cost. - Develop cutting and peeling skills. - Taste and evaluate seasonal ingredients. - Plan and design a seasonal dish to a specification. - Make a seasonal dish. - Evaluate a seasonal dish.
Music	Computing	French
Adapting and Transposing Motifs: The Romans - Develop the ability to sing in tune and in time. - Understand what a musical motif is. - Compose and notate a motif. - Develop and transpose a musical motif. - Combine and perform different versions of a motif. This unit will enable children to: - Compare common features of music from different genres. - Explore the interrelated dimensions of music. - Use key musical vocabulary when discussing music. - Develop musical awareness and skills such as listening, copying, composing and performing.	Programming Year 3 - Scratch - Explore Scratch - a programming application. - Use repetition (a loop) in a program. - Program a simple animation. - Program a simple story. - Program a simple game. Year 4 - Further coding with Scratch - Explore and revisit Scratch, identifying and playing with the key features. - Use decomposition to understand how a Scratch game works. - Recognise what a variable is. - Understand how to make a variable in Scratch. - Create a quiz using variables.	In a French Classroom - Understand and respond to simple classroom instructions. - Name school bag objects and recognise if they are masculine or feminine. - Ask and answer a question about something you have or do not have. - Read and understand short sentences during a game of detectives. - Prepare and present a short spoken text - 'In my school bag'.